



bahar ırmak

architect + designer

With my educational background and professional experiences, along with my involvement in volunteer communities and events, I am capable of creating visually impactful and professional projects. I am skilled at fostering positive team dynamics and have proven experience in team management. I thoroughly enjoy working in all areas of design, and I have full confidence in my designer's eye and abilities.

www.baharirmak.com



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references Burak Akbey, Serter Karataban, Yılmaz Değer, Ece Ceylan Baba

experience

02.2025 - 09.2025 | part-time

DesignFloor

architectural relations manager

08.2022 - 03.2025 | part-time

SecureComputing

web designer and coding technician

07.2024 - 10.2024 | seasonal

Yılmaz Değer Studio

architect

09.2023 | seasonal

Contemporary Istanbul

architect and logistics coordinator assistant

03.2022 - currently | freelance

Freelance Architect + Designer

architect + designer

12.2025 - currently | seasonal

Self-Employed

construction manager

10.2025 - currently | seasonal

Nippon Paint

competition independent coordinator

03.2025 - currently | freelance

Gizem Erol Architecture

architect

education

09.2022 - 01.2025

Yeditepe University

bachelor of arts | graphic designer
gno: 3.33/4

09.2020 - 06.2024

Yeditepe University

bachelor of architecture | architecture
gno: 3.08/4

09.2019 - 06.2020

Yeditepe University

prep school
gno: 82/100

09.2014 - 06.2018

Çorlu İMKB Science School

high school
gpa: 89.12/100

volunteer

experience

05.2023 - currently | volunteer

YapıArch

graphic designer and coordinator

09.2022 - 08.2024 | volunteer

Yuarch

head of design department

04.2022 - 08.2022 | volunteer

Kuzey Global

website graphic designer

07.2022 | workshop

X-Change Unit

design/build workshop

internship

07.2023 - 10.2023 | internship

Base Project

architect

06.2022 - 09.2022 | internship

Pekerler İnşaat

architect

01.2022 - 08.2022 | vol. internship

Serap Bilgen Mimarlık

architect

skill

professional

autocad
photoshop
illustrator
wix
canva
sketchup
enscape
d5 render

moderate

indesign
premier pro
after effects
revit
3ds max
lumion

language

english

b2

spanish

a2

germany

a2

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Üsküdar

AN INVITED MUNICIPAL PROJECT (2025) PROPOSING URBAN-SCALE IMPROVEMENT AND SPATIAL RECONFIGURATION STRATEGIES FOR ÜSKÜDAR SQUARE AND ITS SURROUNDING PUBLIC REALM.

DESIGN TEAM;
BAHAR IRMAK,
DILA AGUZUM,
YAREN GULBEY

ADVISORS;
YILMAZ DEGER,
SERTER KARATABAN

CONTINUITY INTERCONNECTED NODES

Having undergone significant transformations in its coastline and urban morphology throughout history, Üsküdar has long functioned as a major transportation hub. This project aims to preserve the spirit of the waterfront while transforming the area from a mere transit point into an active and engaging public realm. By proposing spatial strategies that respect the existing urban silhouette and highlight Üsküdar's cultural and natural assets, the project also addresses current traffic flow issues at an urban scale.

With Üsküdar Square as its primary focus, the study develops interconnected and holistic design solutions for three key nodes:

- Üsküdar Square
- Salacak
- Harem



[1] Üsküdar Meydan

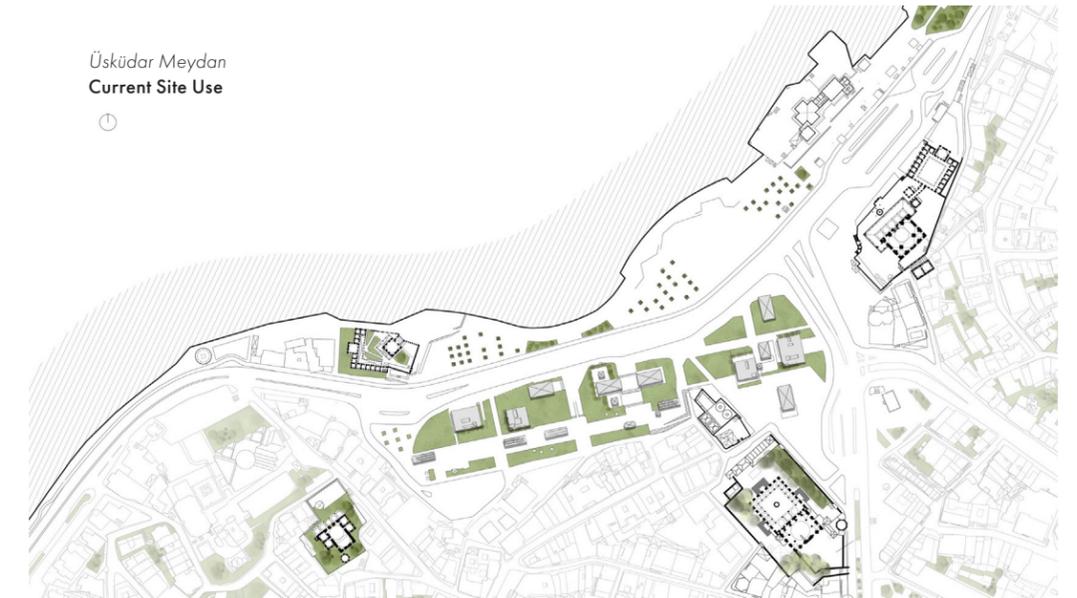


Üsküdar has long served as an important **transportation hub** throughout its history, evolving into a densely developed urban area. This project aims to transform **Üsküdar Square** into an active and engaging **public space**, not just a transit point, while preserving its **historical and cultural values**. The design approach respects the structural integrity of the existing buildings and the surrounding environment, while proposing designs that will revitalize the area's **social and cultural life**. The project also aims to make the **waterfront areas** more accessible, while addressing **urban traffic flow issues**.

Project Objectives:

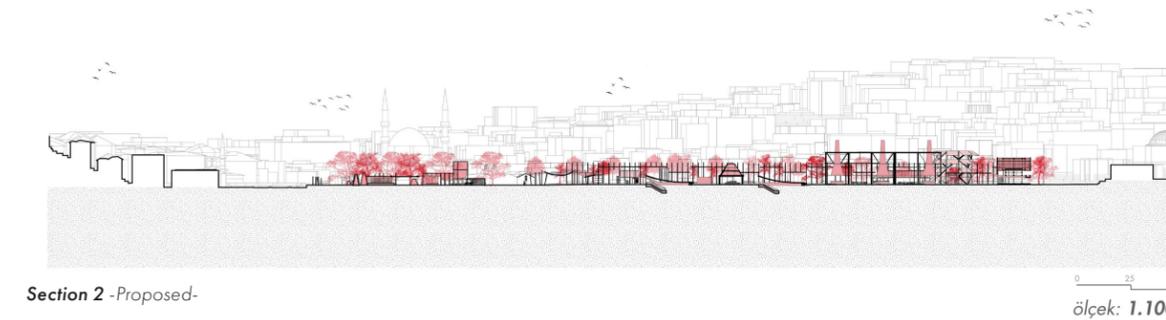
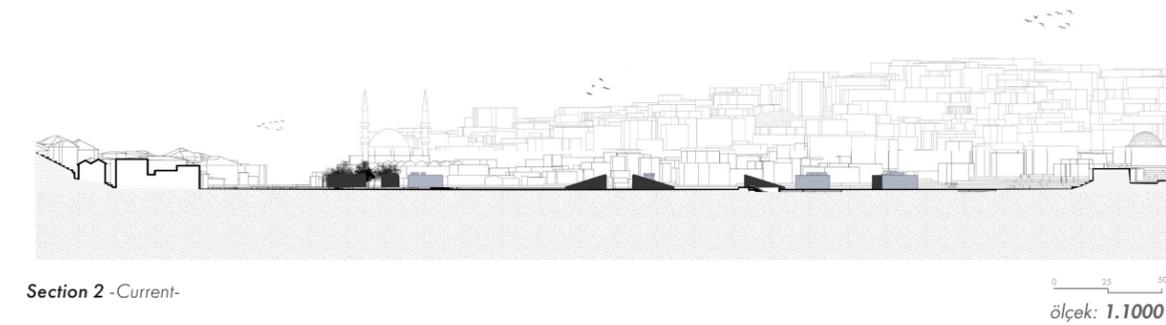
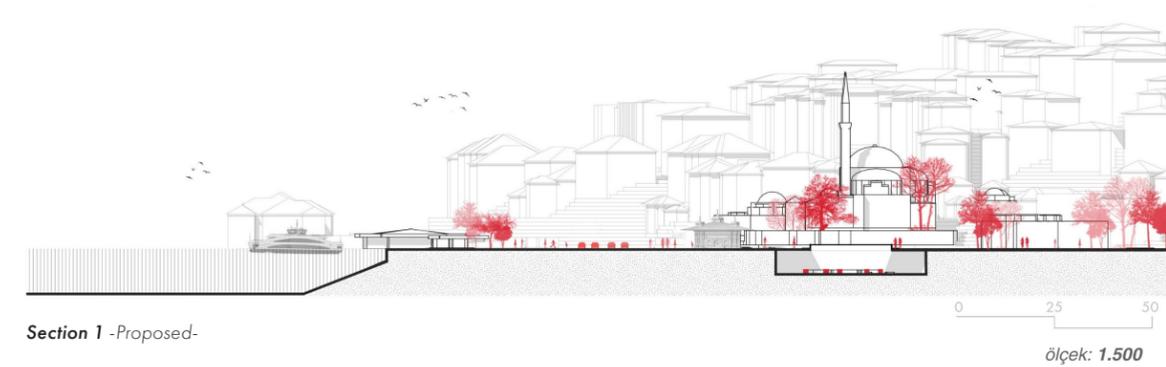
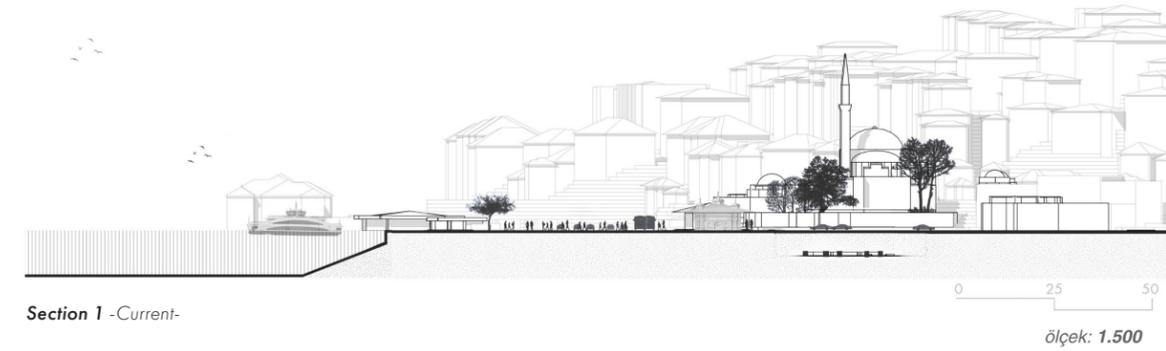
- Preserving historical and cultural identity
- Creating public spaces that encourage interaction
- Addressing traffic and transportation issues
- Enabling active use of the waterfront areas

Üsküdar Meydan
Current Site Use



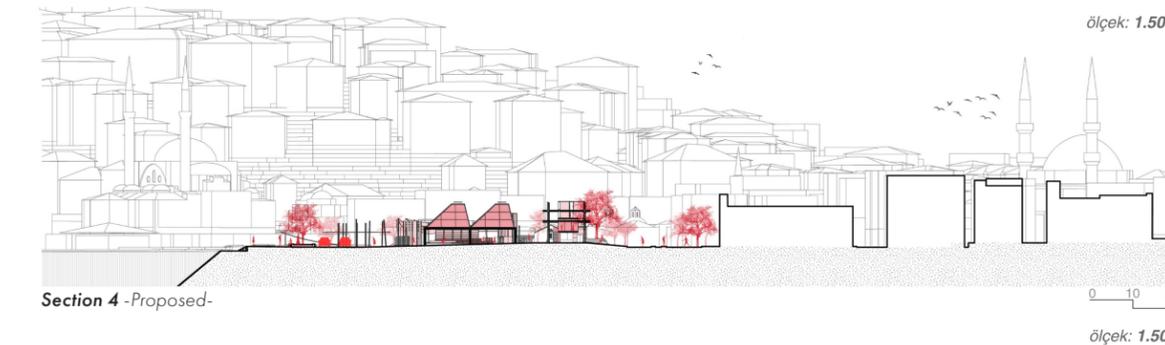
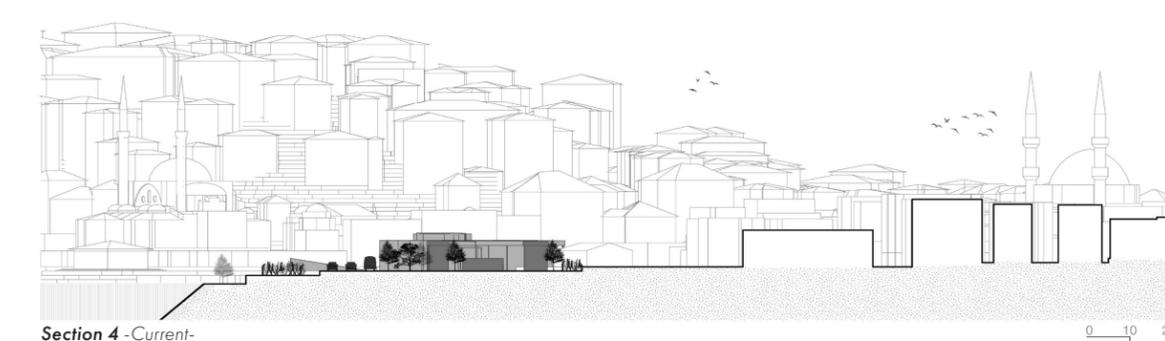
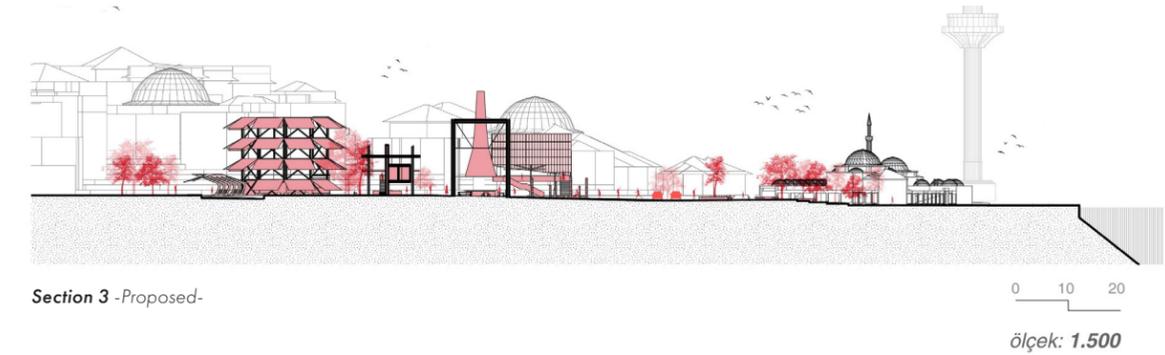
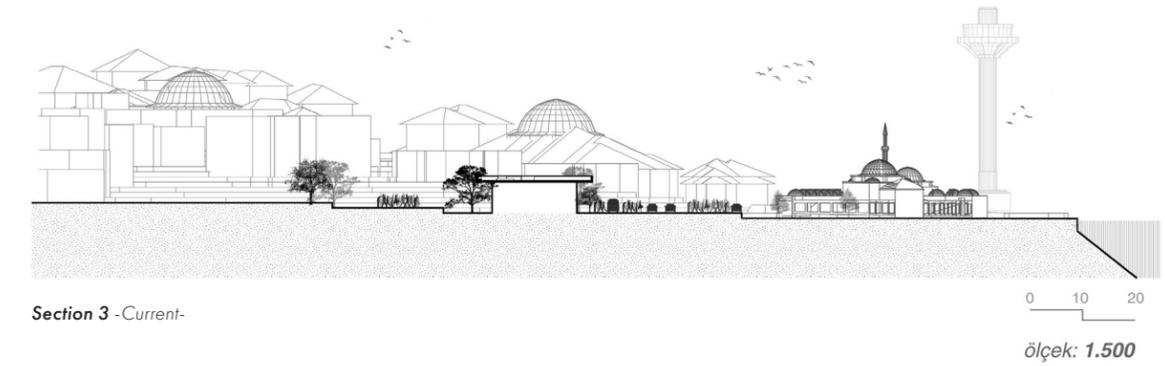
Üsküdar Meydan
Proposed Site Use

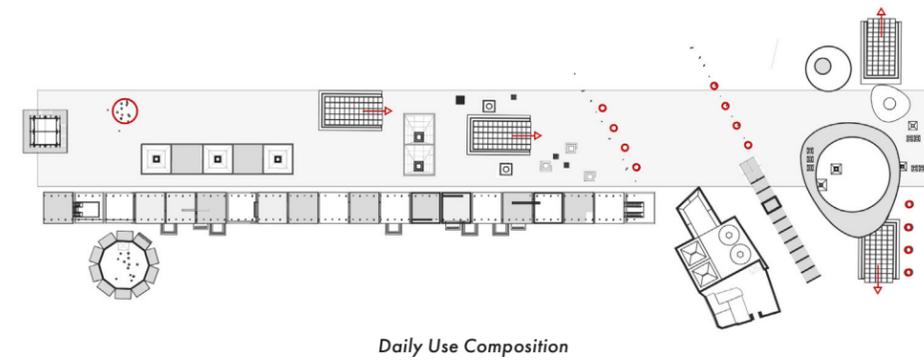




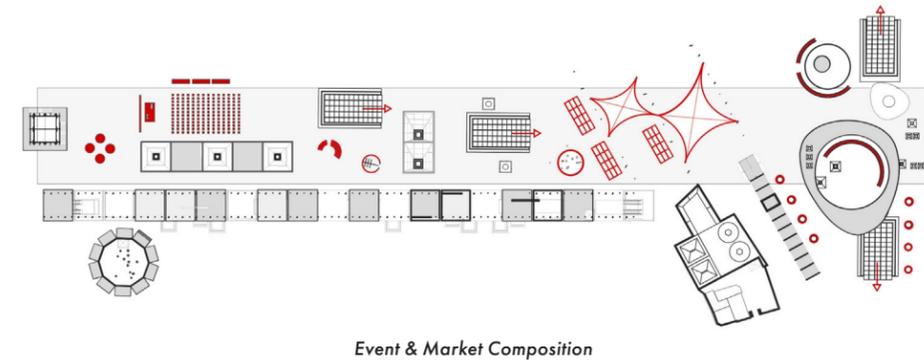
The current **traffic flow** in Üsküdar, along with the hidden historical **church ruins**, waterfront accessibility, and the Marmaray ventilation shafts, pose significant challenges. The existing routes increase congestion, affecting both mobility and the quality of public spaces. The project proposes **alternative routes** and reconfigures the infrastructure to ease traffic and make the area more efficient. Additionally, **the hidden church ruins** are an important historical element, and the project integrates these ruins in a way that enhances their visibility while preserving their integrity.

The **waterfront** is a key element of Üsküdar's identity, but access to it is currently limited. The project aims to improve this access through structural adjustments, allowing for more public engagement. Furthermore, **Marmaray's ventilation shafts**, which obstruct pedestrian access, will be reworked to be both **functional** and **aesthetic**. Lastly, reducing **mass density** and introducing more **permeable structures** will make the area more open and accessible, ensuring that both existing and new spaces align with Üsküdar's historical fabric while meeting modern needs.

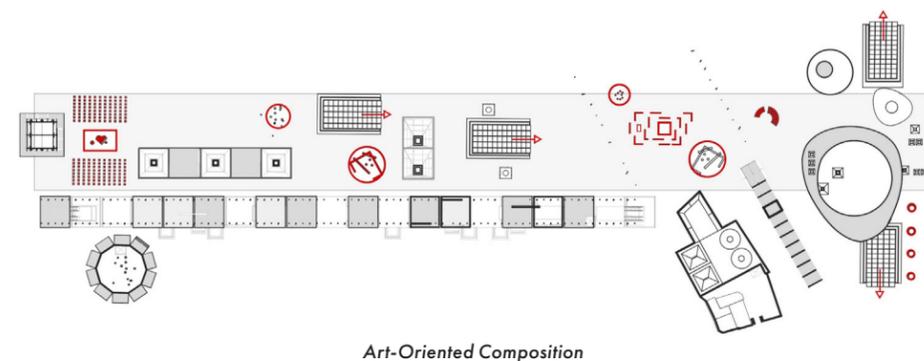




Daily Use Composition



Event & Market Composition



Art-Oriented Composition

In this project, the structures to be used in the main area are proposed as designs with **easy installation** and **changeable features**. This allows the space to be transformed flexibly according to different needs. The proposed structures, when combined in **different compositions**, can serve various purposes. The arrangements proposed for areas such as **daily use**, **event and market areas**, or **art-focused events** are designed to be not only functional but also compatible with the environment.

Additionally, we aim to **reduce the size of the ventilation shafts** and introduce **permeable structures**, allowing for better airflow and more open, accessible spaces. Each composition offers flexible structures that are suitable for both **temporary events** and **long-term uses**.



performance area green area/ socializing areas topographic park



meeting area green area/ socializing areas topographic park



market areas dining area green areas topographic park



temporary market area dining area exhibition area



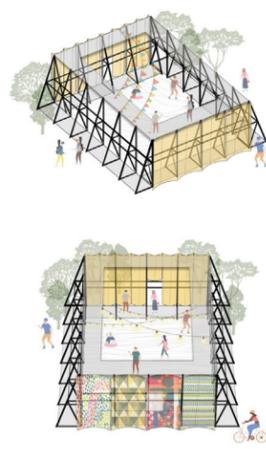
**Üsküdar is not
just a transit point.**





fonksiyon alternatifleri ?

- . geçici sergiler
- . müzik dinletileri
- . atölye alanları
- . el işi satış tezgahları
- . dans gösterileri



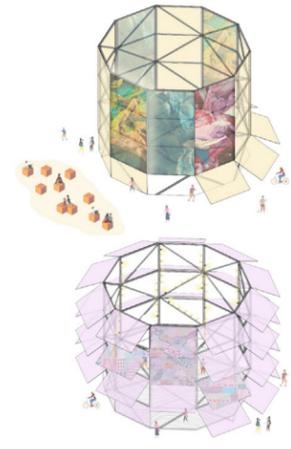
fonksiyon alternatifleri ?

- . geçici sergiler
- . müzik dinletileri
- . atölye alanları
- . pazar yeri
- . dans gösterileri



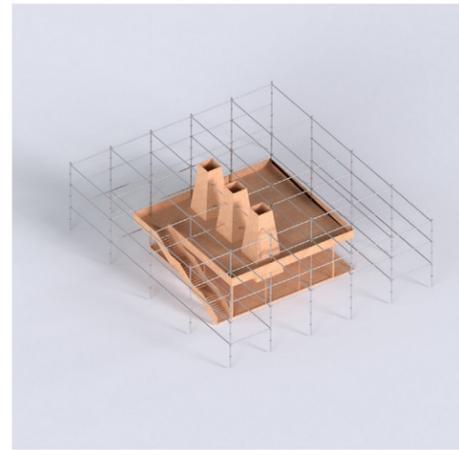
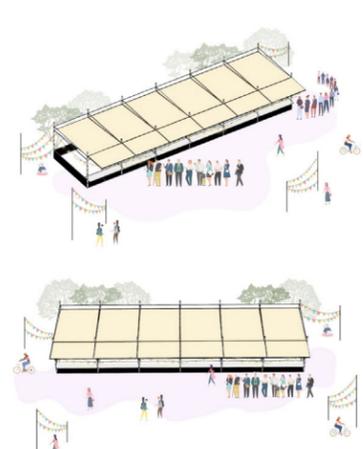
fonksiyon alternatifleri ?

- . geçici sergiler
- . müzik dinletileri
- . açık hava sineması
- . pazar yeri
- . dans gösterileri



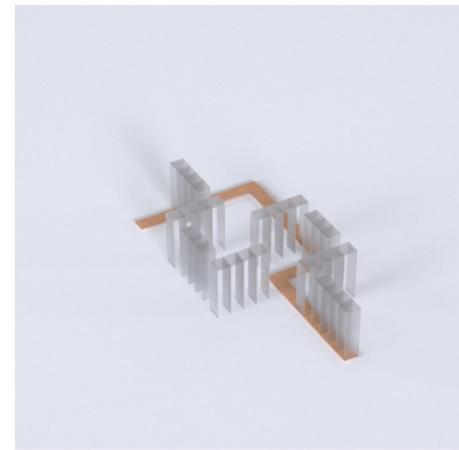
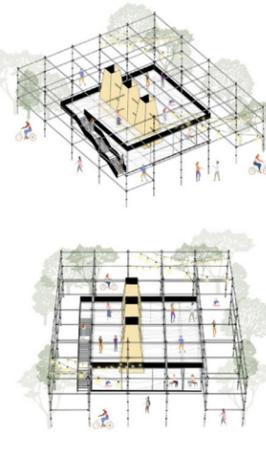
fonksiyon alternatifleri ?

- . yeme-içme
- . satış tezgahları



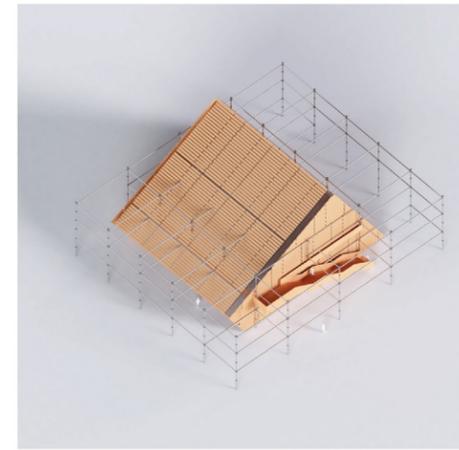
fonksiyon alternatifleri ?

- . gastronomi
- . oturma alanları
- . atölye alanları



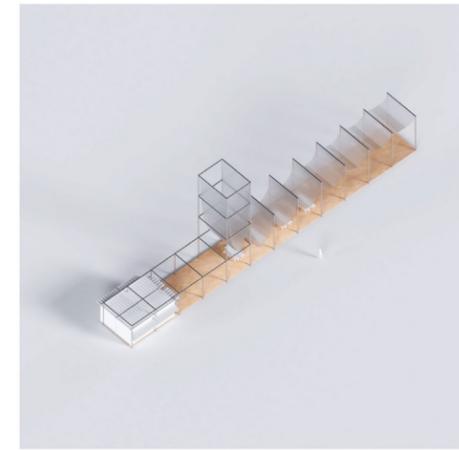
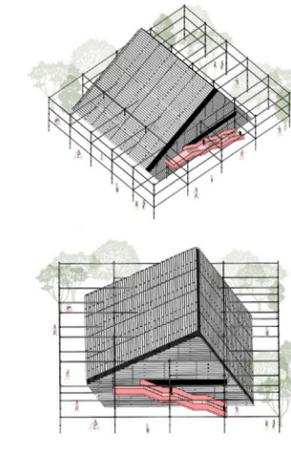
fonksiyon alternatifleri ?

- . geçici sergiler / deneyim mekanı



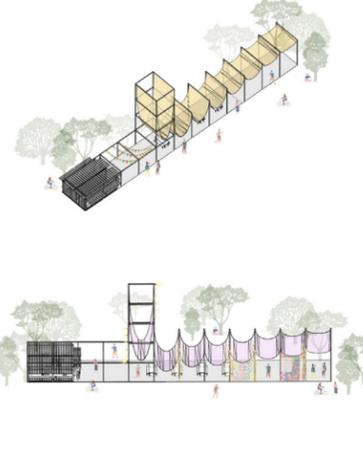
fonksiyon alternatifleri ?

- . çok amaçlı salon
- . toplantı salonu



fonksiyon alternatifleri ?

- . yeme-içme
- . atölye alanları









The design for Salacak coastline aims to transform the area with a **floating addition**, enhancing waterfront interaction. This includes areas for **entering the sea from rocks, small sea pools**, and **ramps**, making it easier to interact with the water.

[2] Salacak

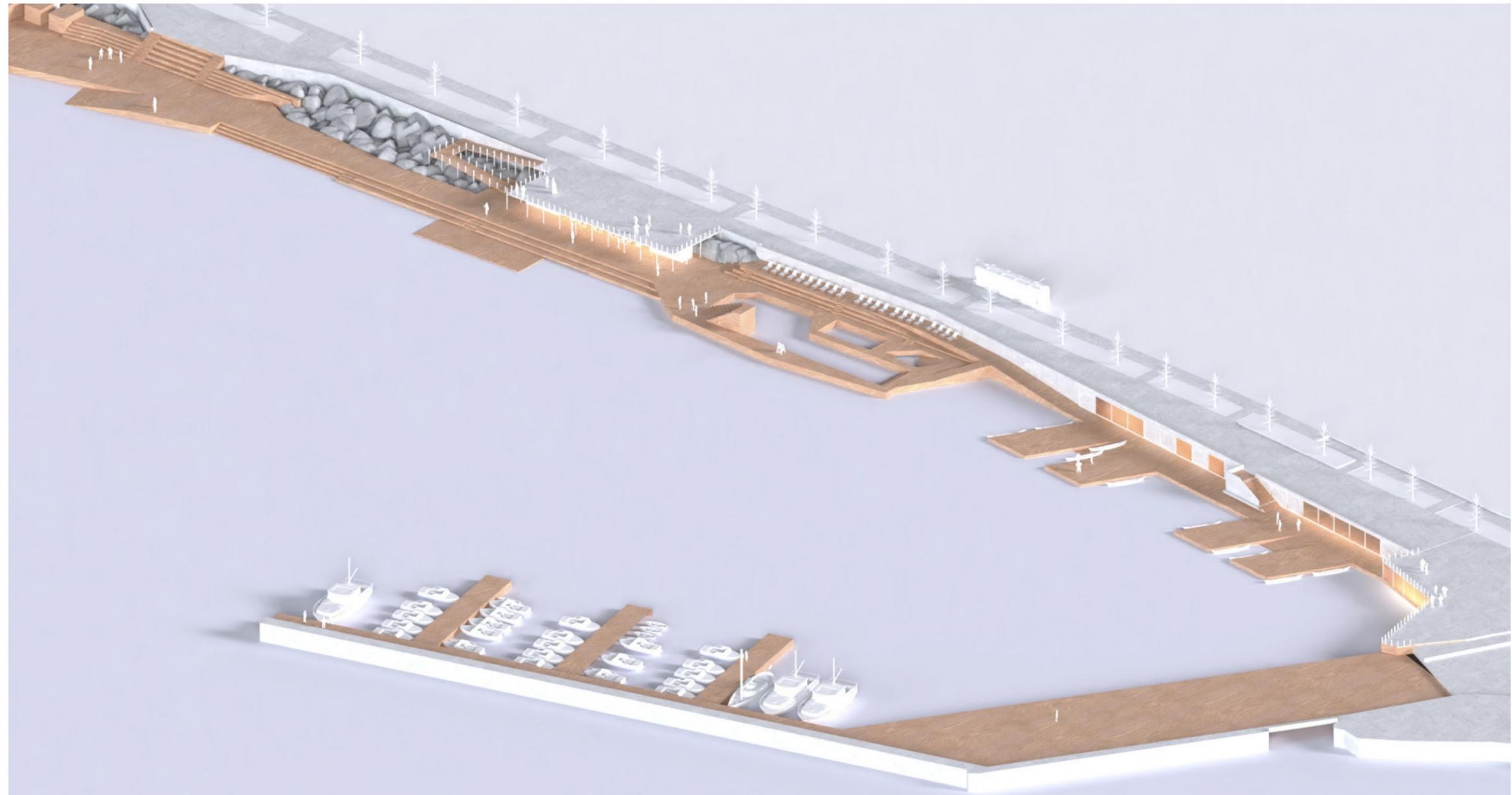
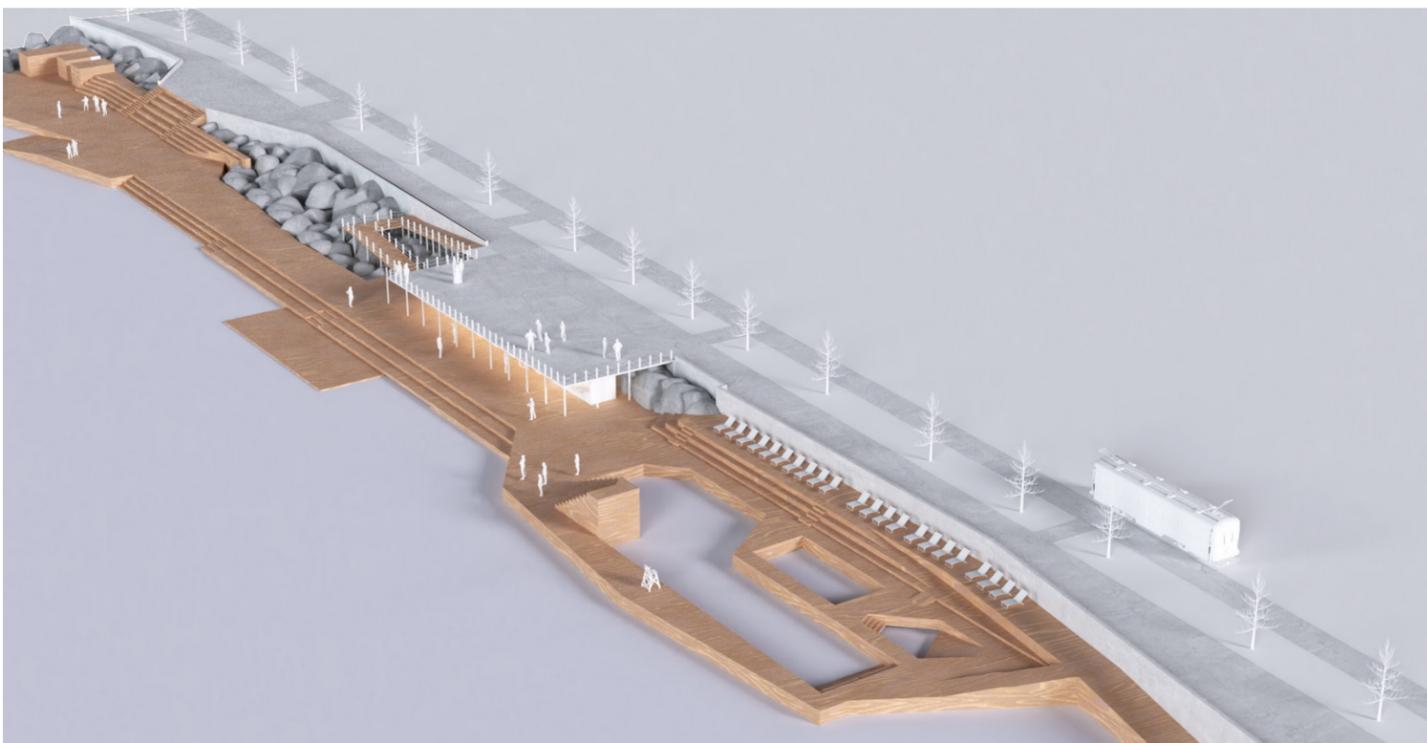
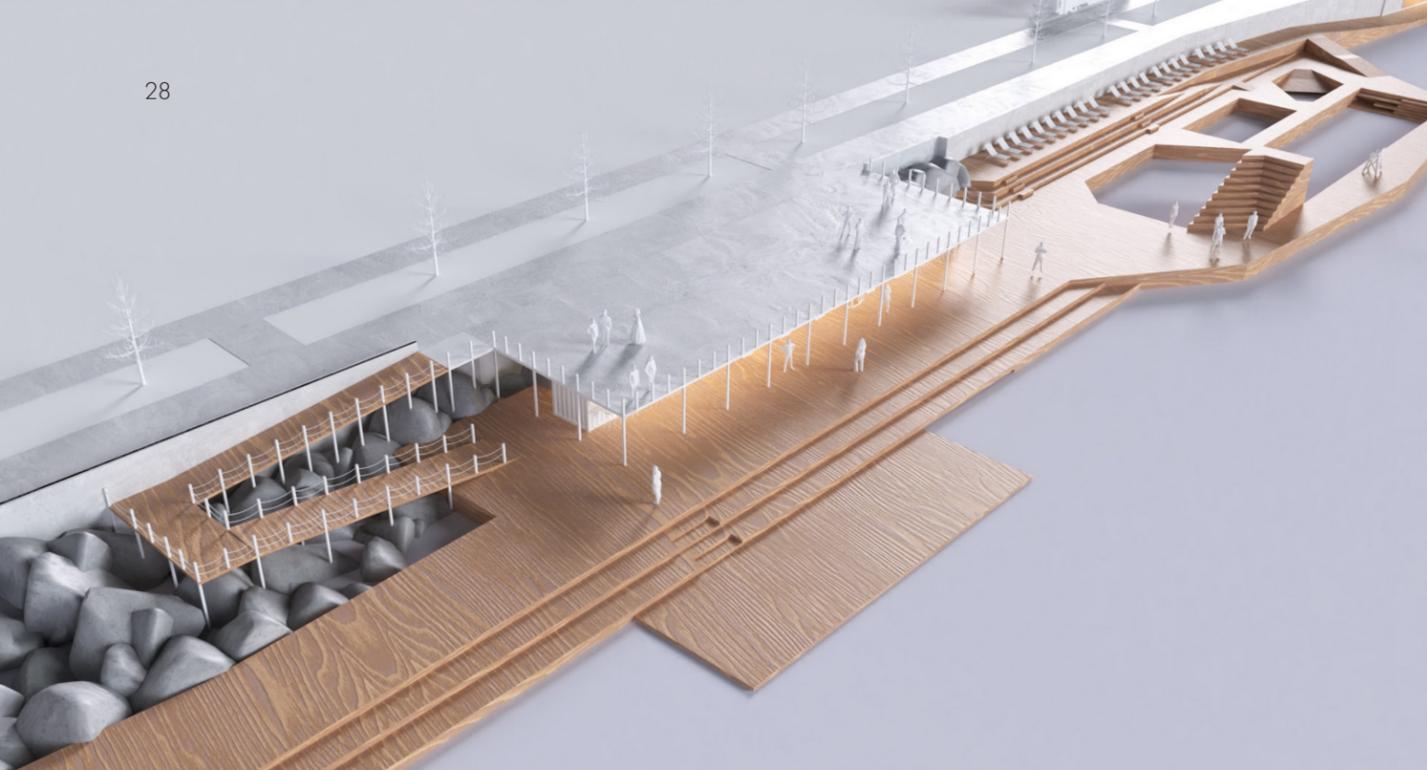
Water sports areas and **piers for fishermen** increase the functionality of the coastline. The addition also offers a **café area**, revitalizing the coastal life. This plan creates a more **active** and **accessible** space, meeting the needs of both locals and visitors while respecting the natural landscape.

Salacak
Mevcut Alan Kullanımı



Salacak
Önerilen Alan Kullanımı





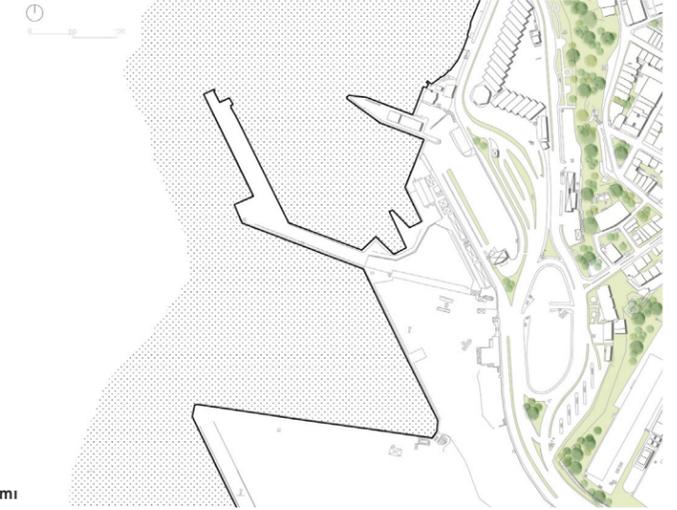




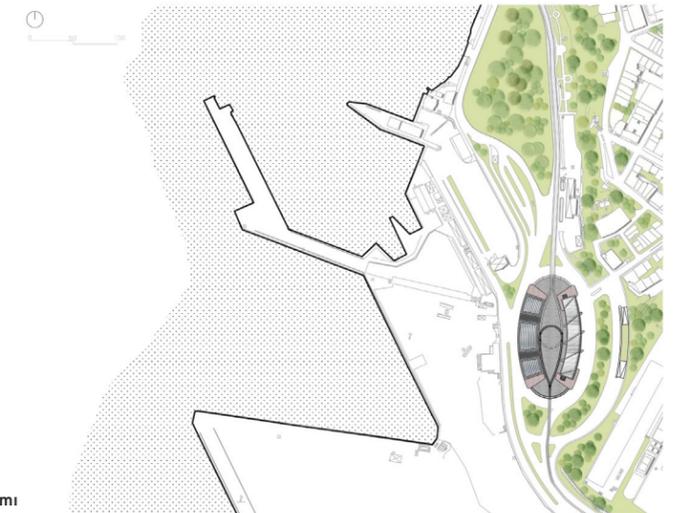
[3] Harem

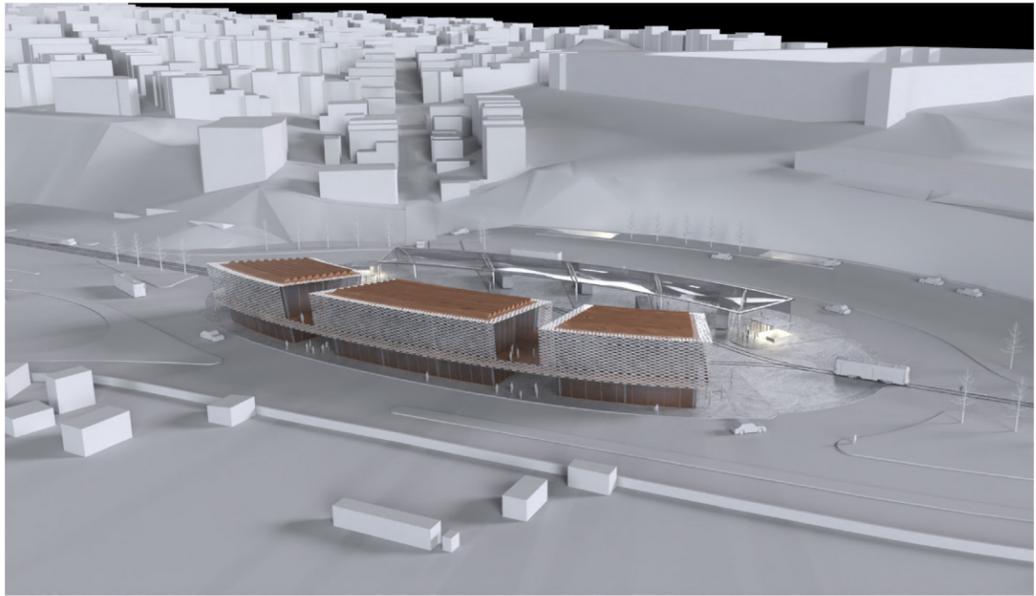
The Harem area currently has a **bus terminal** and a **bus parking area**. In this project, based on the **tram proposal**, the tram will **create a ring route** within the Harem bus terminal. This will organize the transportation in the area, ensuring the integration of the **public transport system**. Additionally, the bus parking area and the bus terminal will be **merged**, providing a holistic transportation solution. The existing parking area will be transformed into **green space**, enhancing the quality of public life. This arrangement aims to reduce traffic congestion while also addressing the green space needs of the Harem area.

Harem
Mevcut Alan Kullanımı



Harem
Mevcut Alan Kullanımı



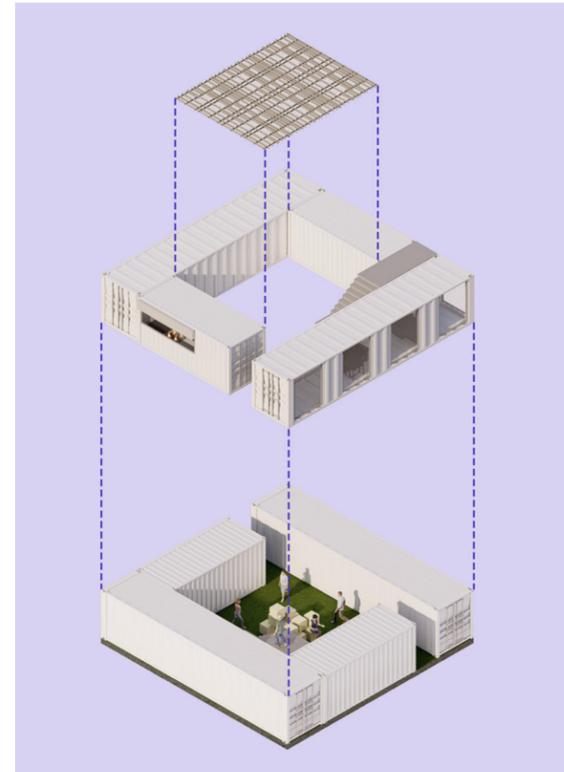


DESIGN TEAM;

BAHAR IRMAK, GIZEM EROL,
CANER CEYLAN, VELI ARSLAN

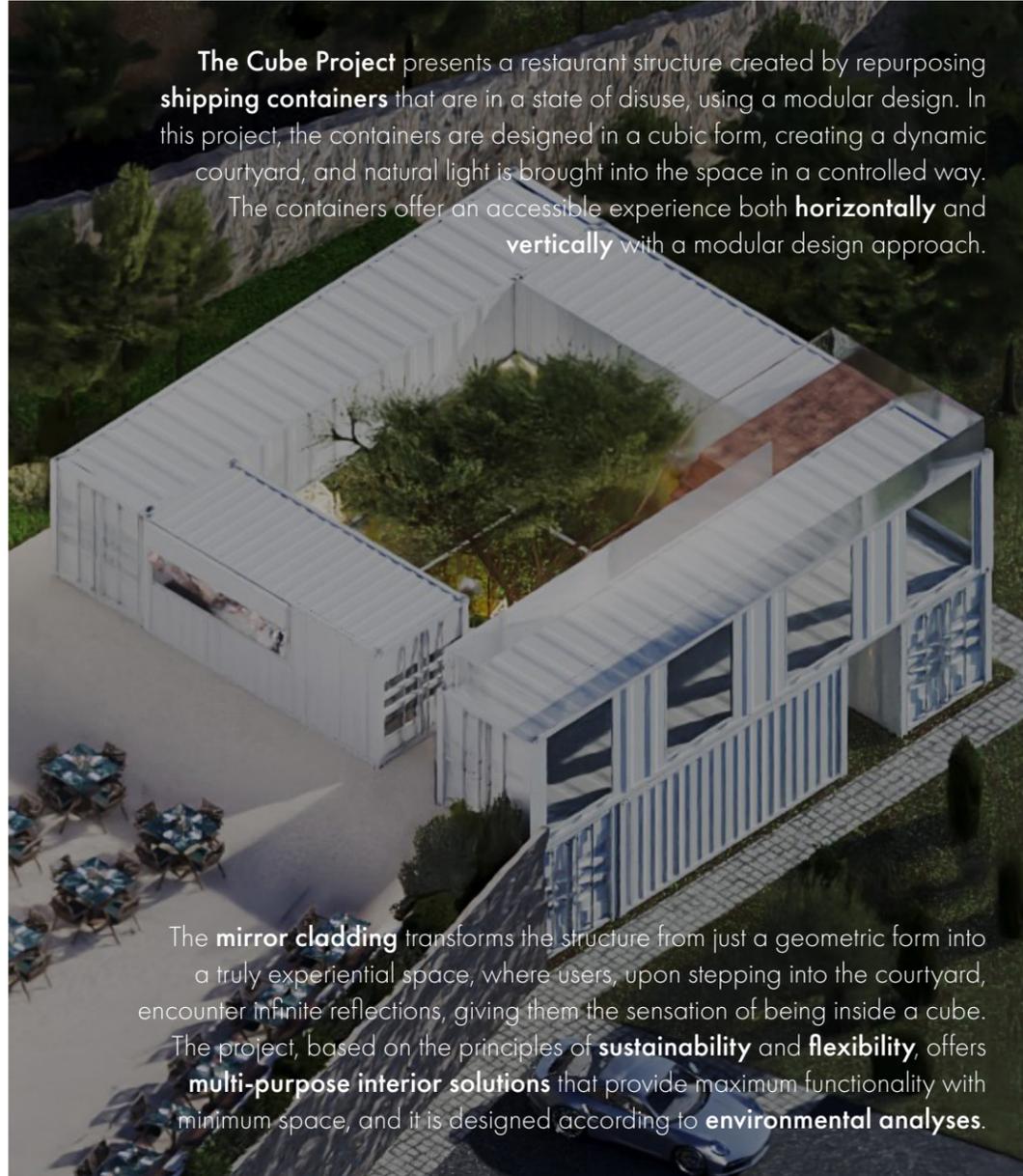
Cube

THIS PROJECT HAS BEEN
SHAPED AS A 'FORWARD
TRANSFORMATION STORY'.

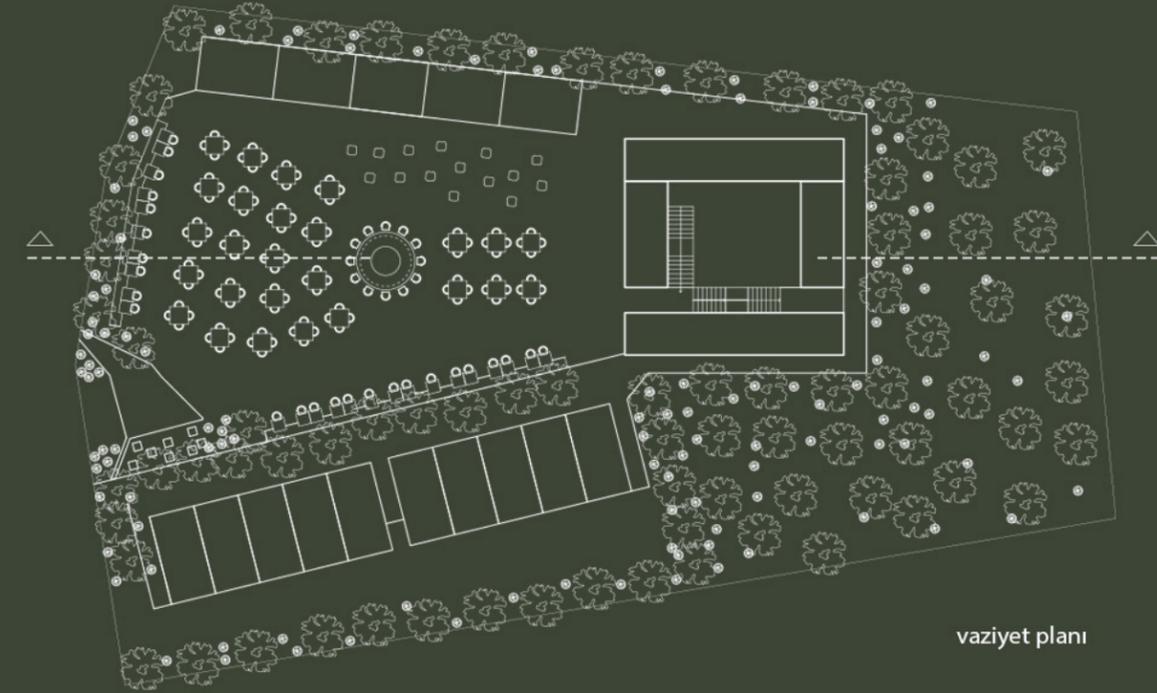


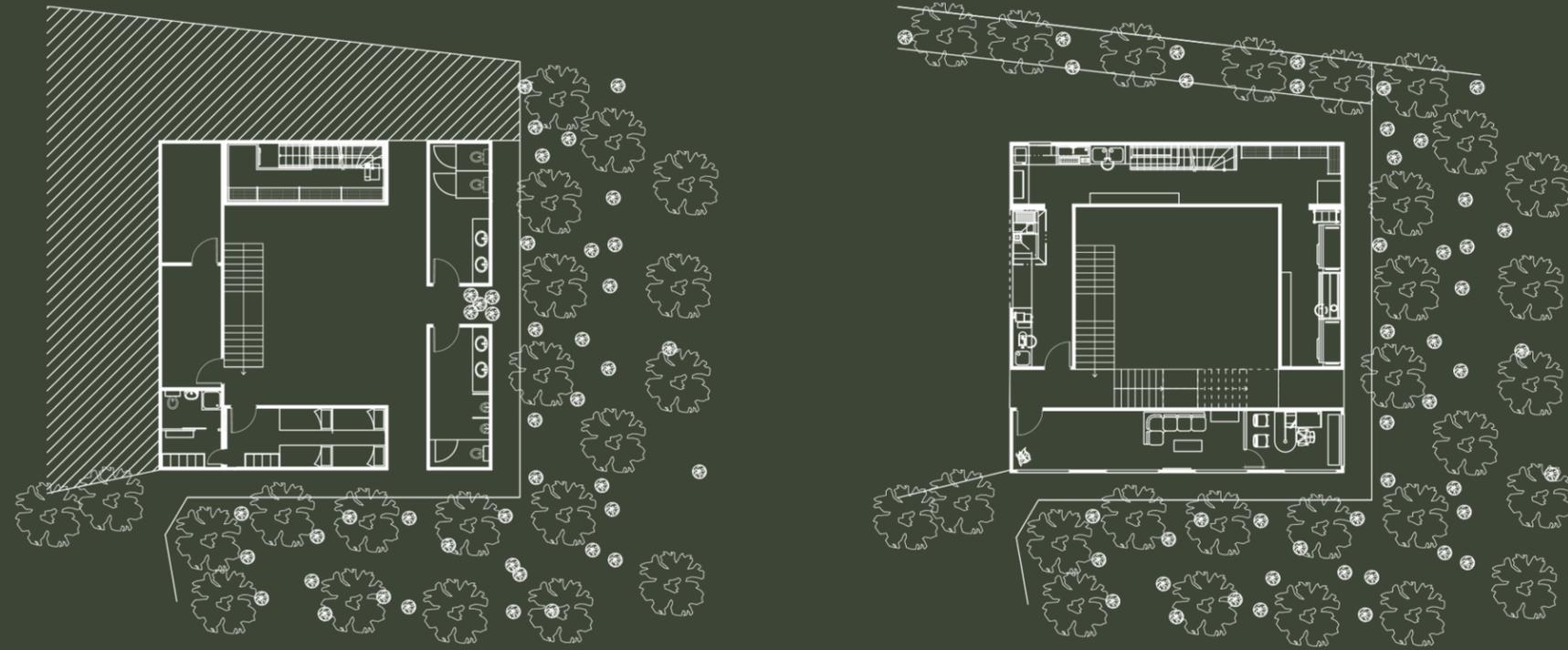
The **Cube Project** presents a restaurant structure created by repurposing **shipping containers** that are in a state of disuse, using a modular design. In this project, the containers are designed in a cubic form, creating a dynamic courtyard, and natural light is brought into the space in a controlled way.

The containers offer an accessible experience both **horizontally** and **vertically** with a modular design approach.



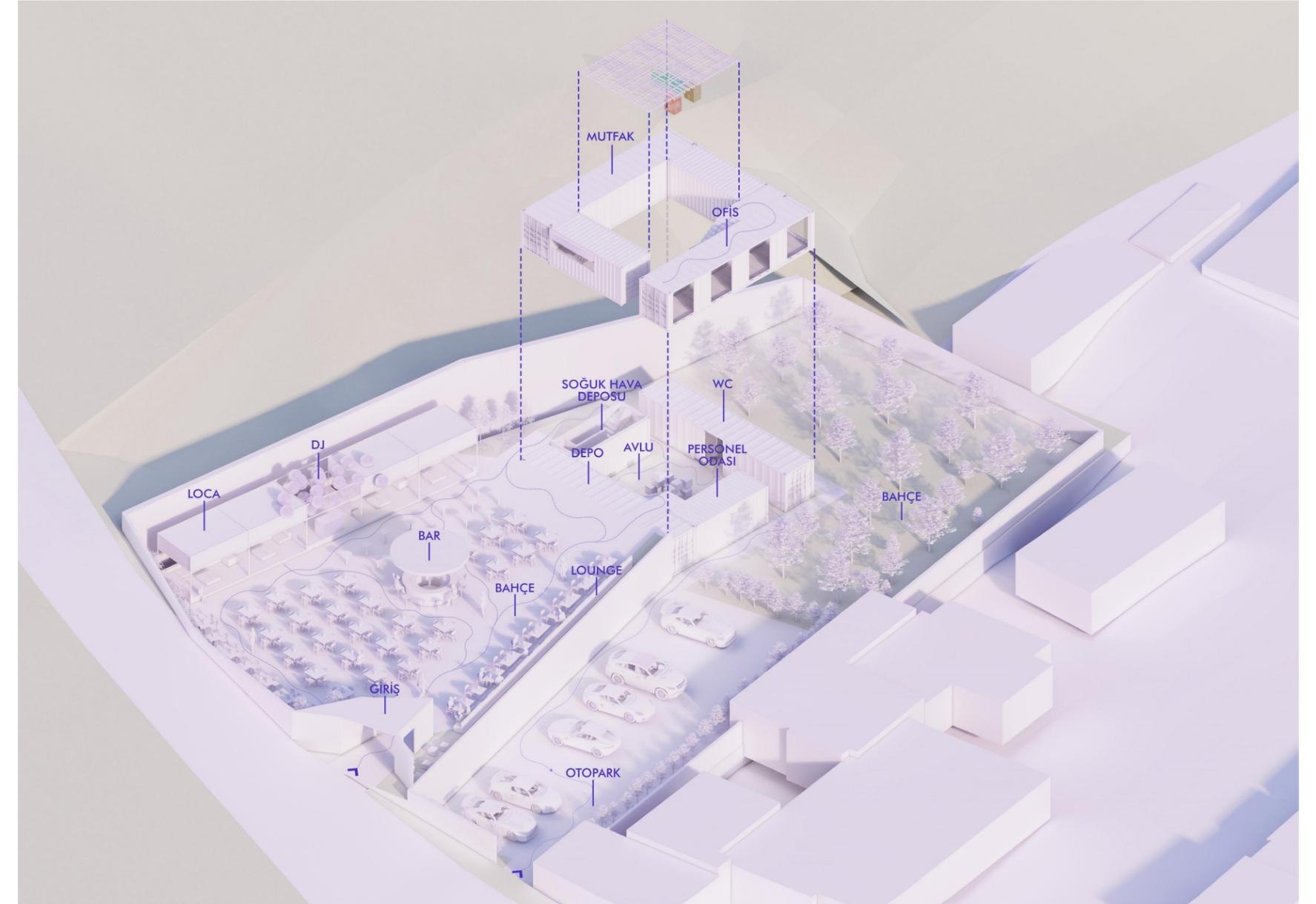
The **mirror cladding** transforms the structure from just a geometric form into a truly experiential space, where users, upon stepping into the courtyard, encounter infinite reflections, giving them the sensation of being inside a cube. The project, based on the principles of **sustainability** and **flexibility**, offers **multi-purpose interior solutions** that provide maximum functionality with minimum space, and it is designed according to **environmental analyses**.

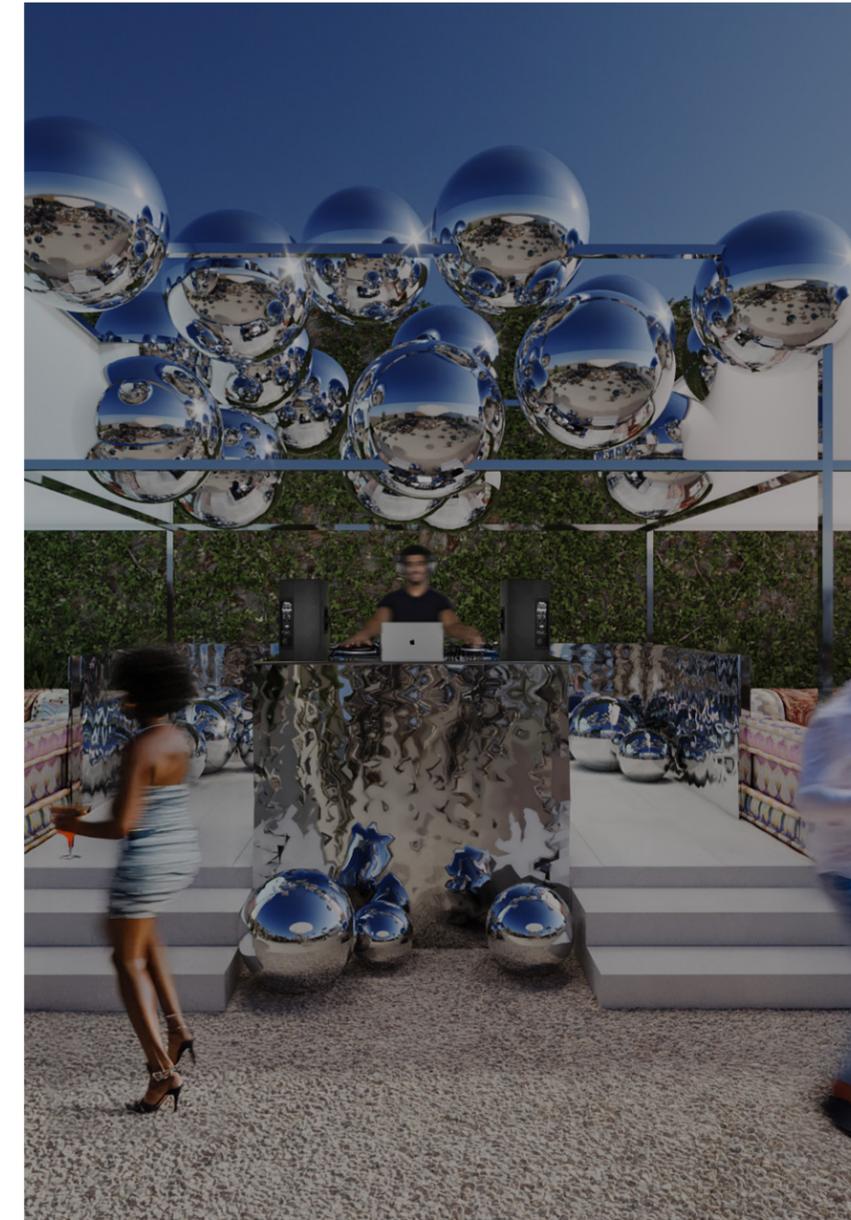
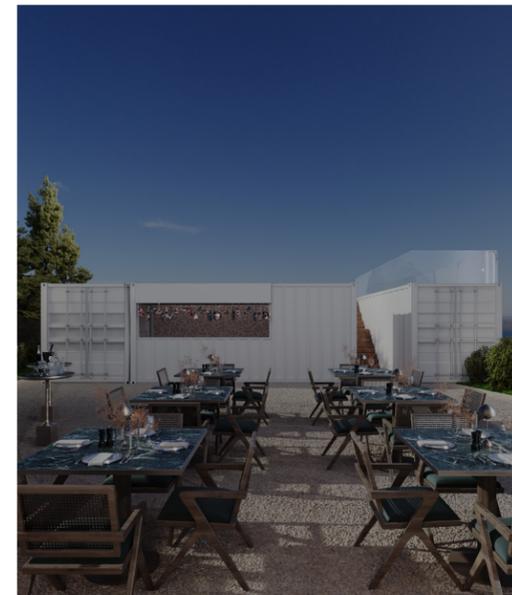




bodrum kat

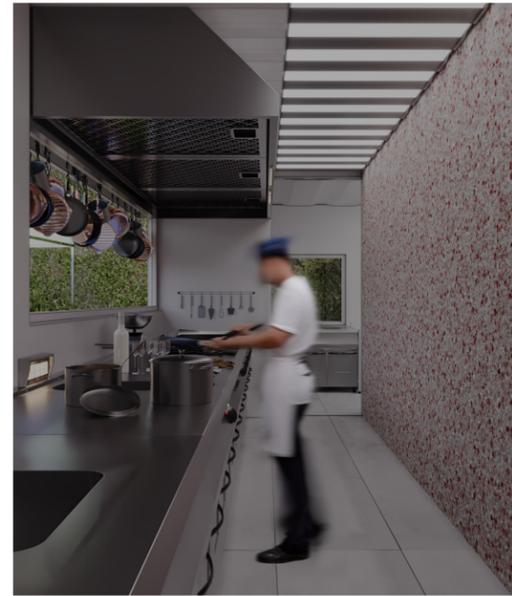
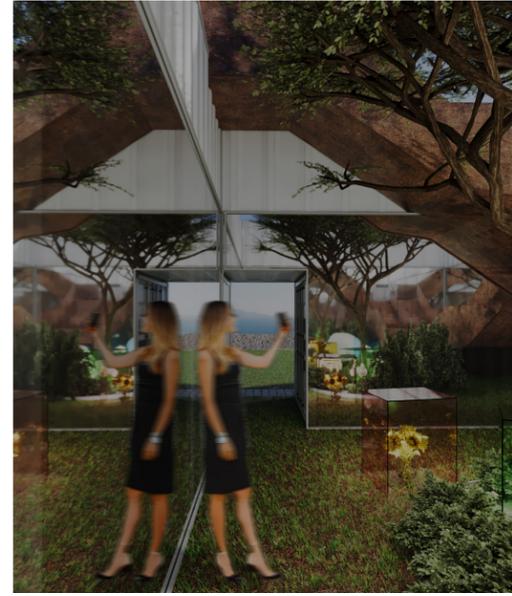
zemin kat



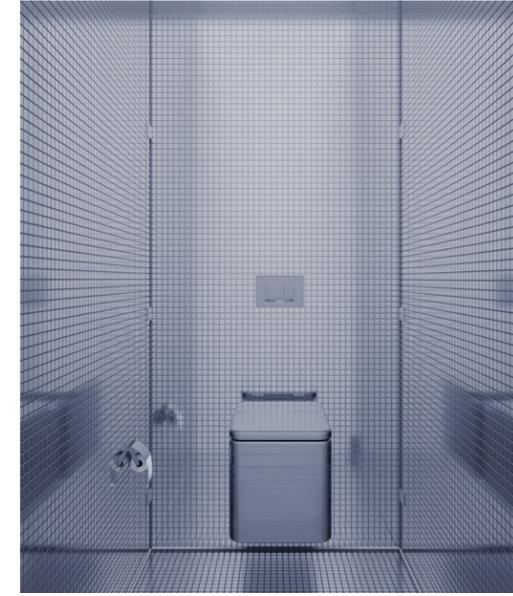




architect + designer



bahar ırmak



International VELUX Award (2022)

daylight in buildings

UNDER(SLIT)GROUND

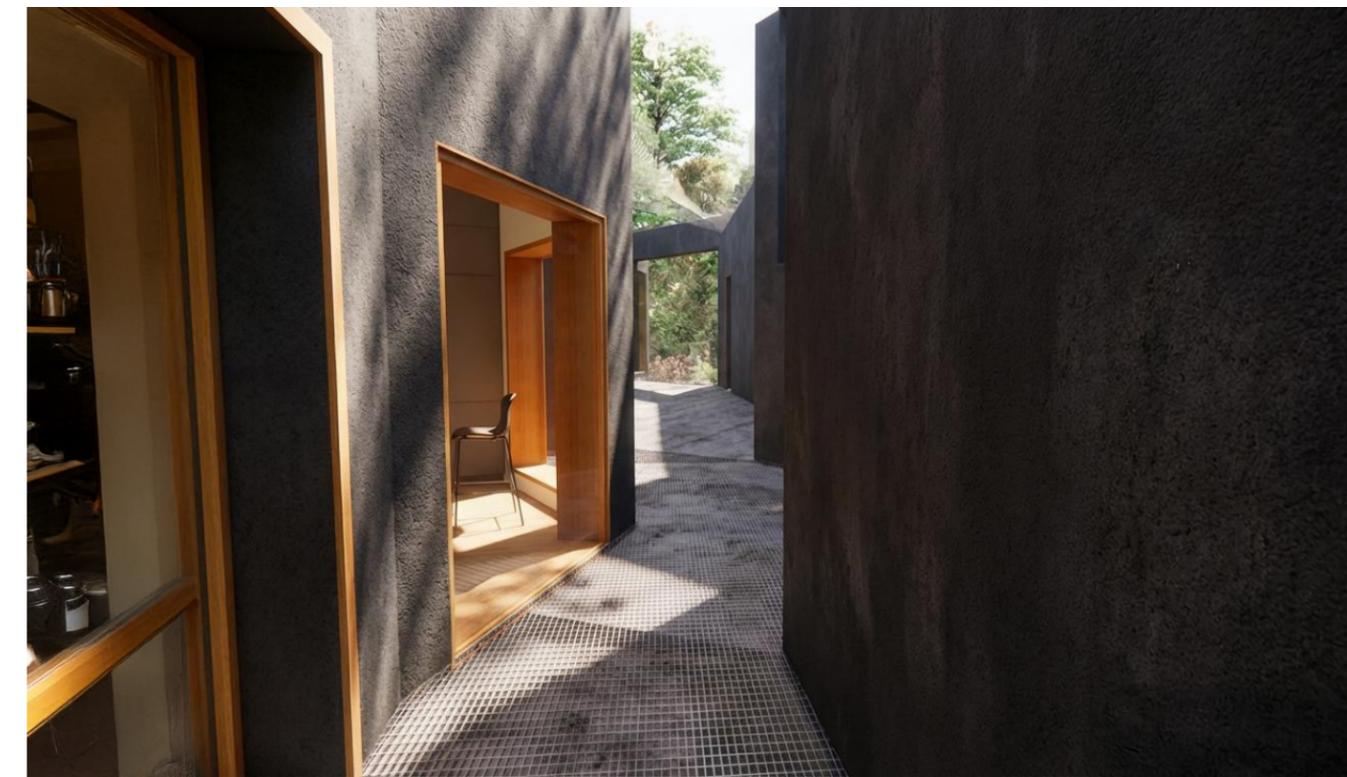
The Slit as an Urban Interior

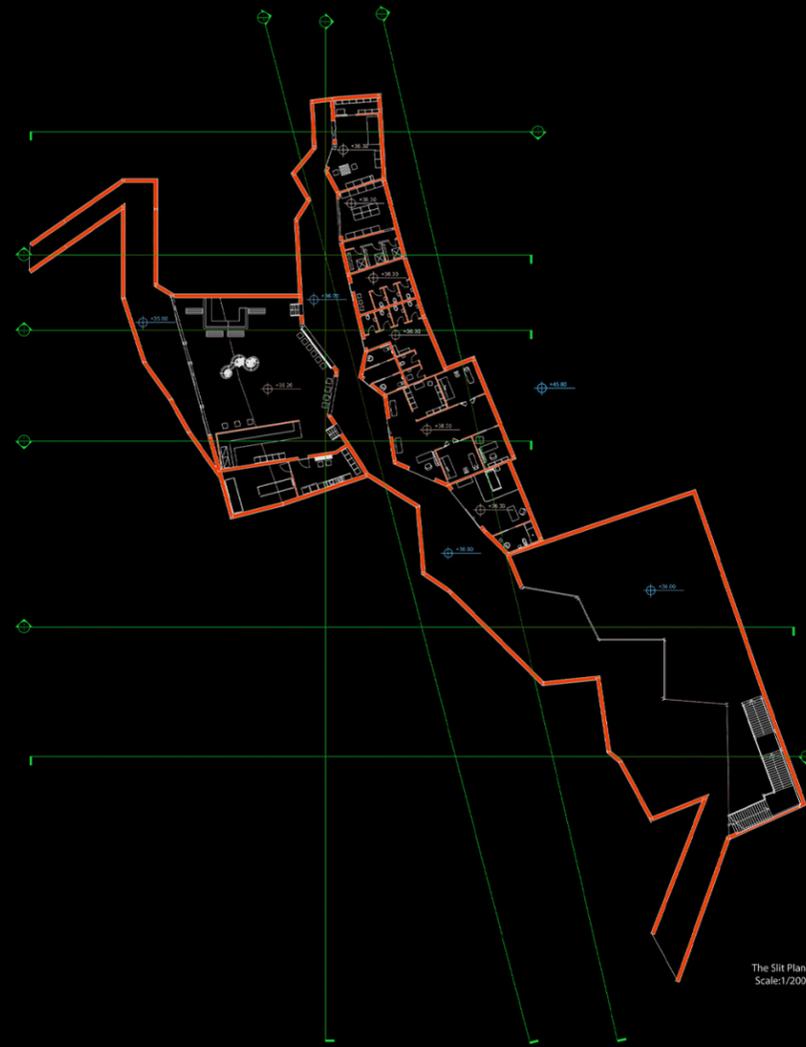
The project aims to **enhance the functionality of parks** for users without disrupting their natural topography and landscape perception. In this context, an **underground hub** has been designed for parks with **sloped terrain**.

The slit is conceived as a **shared space that connects two areas of the park** and receives the maximum amount of natural light. During the day, it accommodates **small-scale commercial uses**, while at night it transforms into a **warmer and more intimate event space**.



Different surface characters are defined between the **upper ground level** and the **slit floor**; while the upper level maintains direct contact with the ground, the slit is covered with an **above-ground perforated steel wire mesh**, creating a natural **credentiation system**. This mesh structure **ensures safety** while preventing the narrowing and widening form of the space from becoming hazardous,





The Slit Plan
Scale:1/200

Although **service areas** (such as security, item drop-off, veterinary services, and toilets) are **contrary to the natural character of parks**, they are essential. Rather than ignoring them, this project **conceals these functions and transforms them into a spatial experience.**

At night, while the slit could pose a potential risk, the use of **phosphorescent mesh** allows the surface to **store solar energy during the day and emit light at night without energy consumption**, functioning both as a **safety warning element** and as a contributor to the park's atmospheric nighttime identity.



architect + designer

bahar ırmak

X-Change Unit 'Arka'

A DESIGN-BUILD EXPERIENCE
THAT TRANSFORMS COLLECTIVE
PRODUCTION INTO SPACE

Arka is a **collective spatial production** designed and built within six days in 2022 as part of the TÜBİTAK-supported **X-Change Unit design-build workshop**. Emerging from the reactivation of an underutilized site on the Yeditepe University campus, the project brings together **interventions at different scales** within a **holistic spatial framework**.

One of its components, **İskele**, was conceived as a **space of transition and pause** in relation to the **sloped terrain**, where design decisions were directly tested through construction. The project was documented as part of a **digital academic publication**, recording a second-year design-build experience completed in the summer of 2022.

Publication link:
yayinevi.yeditepe.edu.tr/design-build-record

ARKA

Üst · Orta · İskele · Ytong Parçacıklar



'22 Tasarla/Yap Atölyesi: Alphan Buğra Tevetoğlu | Bahar Irmak | Berna Kural | Buse Elif Kule | Ece Özkan | Erzan Fettah | Esra Güney | Deniz Doksat | Elif Kızıl | Eylül Nur Dinç | Lara Portakal | Melis Acar | Nazlı Sena Ceylan | Salih Güney | Sırma Evcen | Umay Ülker | Charlie Hailey | Ece Ceylan Baba | Bahar Aktuna | Berna Göl | Burçin Başyazıcı | Cem Topçu | Erdal Kondakçı | Eren Okar | Esra Karahan | Giuseppe Resta | Nilay Yurtsever | Serkan Ayra. Bu proje, Yeditepe Üniversitesi Mimarlık Fakültesi tarafından TÜBİTAK Bideb, Gerflor Grup, Türk Ytong Sanayi A.Ş. ve Yeditepe Üniversitesi Proje Yönetim Ofisi desteğiyle gerçekleştirilmiştir.



thank you!

WWW.BAHARIRMAK.COM